

# Tadhg Ivors

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## Profile

I'm Tadhg Ivors, a game designer with a focus on programming, indie development, and creating engaging game mechanics. I graduated in 2022 with a B.Sc in Game Art and Design. I have a passion for all parts of game development, with specific expertise in pixel art, 3D modeling, and problem solving. I'm also good at seeing projects through to completion, effective time management, and working in a team. I've recently released a game demo on itch.io and am always eager to work on the next exciting opportunity.

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## Key Skills

Programming | Time Management | Problem Solving | Communication | Team work | Patience

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## Work Experience

### Indie Game Development

*Kilkenny, County Kilkenny*

February 2024 - Present

- Communicating with Intreo to help gather resources to find work
- Developing personal projects and honing game design skills

### Sales Assistant/Cashier

*Enable Ireland - Clonmel, County Tipperary*

September 2023 – February 2024

- Cash Handling: Operated the cash register and managed cash flow operations for the store
- Customer Service: Provided friendly and efficient customer service to those in store, always smiling and trying to help
- Product Knowledge: Ensured good knowledge of store inventory and ability to sell and promote our products

**Caregiver**

*Clonmel, County Tipperary*

December 2022 - September 2023

- Full time at-home disability support for my brother who has autism
- Childcare and preparation for school full time

**Internship / 3D Modelling & Texturing**

*Mersus Technologies - Remote*

October 2022 – December 2022

- Worked remotely with a team of VR developers to create 3D assets for virtual reality environments
- Developed assets using industry-standard software, including Substance Painter, Blender, and Photoshop
- Enhanced proficiency in team communication, delivering assets to specifications

**Stock Person / Cleaner**

*Bob Fitzgerald Hardware Limited*

June 2018 – January 2019

- Verified stock invoices and organized stock
- Cleaned and maintained various areas inside and outside the shop

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**Education and Training****B.Sc in Game Art and Design (Level 8)**

*L.I.T. Clonmel - Clonmel, County Tipperary*

September 2018 – June 2022

- Learned fluency in industry standard software, and worked both solo and in a team on various game projects throughout 4 years

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**Hobbies and Interests**

- 3D modeling my friends' characters online.
- Organizing board game sessions (HeroQuest, Dungeons & Dragons)
- I like to take part in online Game Jams, where I make a small game in a small period of time.

*References available on request through phone or email at [tadhgivors66@gmail.com](mailto:tadhgivors66@gmail.com) / +353 (085) 207-2095*